Name of the Faculty : Lalit Kumar

**Department** : Computer Engineering

**Semester** : 5<sup>th</sup>

**Subject** : Software Engineering

**Lesson Plan Duration** : 15 weeks

\*\*Work load (Lecture / Practical) per week (in hours): Lectures-03, practical -NIL

	Theory	
Week	Lecture day	Topic (Including assignment / test)
1st	1 <sup>st</sup>	Introduction to Software Engineering, Introduction, Programmes v/s Software Products
	2 <sup>nd</sup>	Emergence of Software Engineering- Early Computer Programming, High- level
	3 <sup>rd</sup>	Control flow based Design
2nd	4 <sup>th</sup>	Data Structure Oriented Design
	5 <sup>th</sup>	Object Oriented Design
	6 <sup>th</sup>	Revision of unit I
3rd	$7^{\text{th}}$	Software Life Cycle Models
	8 <sup>th</sup>	Requirement of Life Cycle Model
	9 <sup>th</sup>	Classic Waterfall Model
4th	10 <sup>th</sup>	Advantages and Limitations of Classical model
	11 <sup>th</sup>	Prototyping Model
	12 <sup>th</sup>	Evolutionary Model
5th	13 <sup>th</sup>	Spiral Model
	14 <sup>th</sup>	Comparison of different Life Cycle Models
	15 <sup>th</sup>	Revision of Unit II
6th	16 <sup>th</sup>	Software Planning: Responsibilities of Software Project Manager
	17 <sup>th</sup>	Metrics for Project Size Estimation- LOC(Lines of Code)
	18 <sup>th</sup>	Function Point Metric
7th	19 <sup>th</sup>	Project estimation Techniques: Need and Types
	20 <sup>th</sup>	COCOMO Model and its variants.
	21 <sup>st</sup>	Halstead's Software Science
8th	22 <sup>nd</sup> 23 <sup>rd</sup>	Revision of Unit III
	23 24 <sup>th</sup>	Class Test of Unit I, II, III
9th	25 <sup>th</sup>	Requirement Analysis and Specification  Requirement gathering and Analysis
	26 <sup>th</sup> 27 <sup>th</sup>	Software Requirement Specifications(SRS)  Characteristics of good SRS
10th	28 <sup>th</sup>	Formal Specification Technique
	29 <sup>th</sup>	Revision of Unit IV
	30th	Software Design and Implementation
11th	31 <sup>st</sup>	Characteristics and features of good Software
	32 <sup>nd</sup>	Design Cohesion and Coupling,
	33 <sup>rd</sup>	Software design Approach- Function Oriented Design
12th	34 <sup>th</sup>	Software design Approach- Object Oriented Design
	35 <sup>th</sup>	Structured Coding Techniques
	36 <sup>th</sup>	Coding Styles, documentation
13th	37 <sup>th</sup>	Software Testing: Concept of Testing
	38 <sup>th</sup>	Verification v/s Validations
	39 <sup>th</sup>	Types of testing : Unit Testing
14th	40 <sup>th</sup>	Black Box Testing, White Box Testing
	41 <sup>st</sup>	Integration testing
	42 <sup>nd</sup>	System testing
15th	43 <sup>rd</sup>	Software Quality and Maintenance
	44 <sup>th</sup>	Introduction to Capability Maturity Model
	45 <sup>th</sup>	ISO9000 and Six Sigma, Configuration Management